

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

RED 9:10-9:40A

WDC 1001 from 9:10-9:40A (RED)

Destructive Electronics

Target Audience is Any Age

Destroy electronic items and see what makes them go. Identify components , assembly techniques, and operations of a device as we dissect it. You will get to destroy electronic items in this hands-on session!

WDC 1005 from 9:10-9:40A (RED)

Mystery Challenge (Hands-On)

Target Audience is Any Age

During this session you will complete a MYSTERY project according to the Challenge instructions provided! Prizes awarded for top competitors!

WDC 1006 from 9:10-9:40A (RED)

Mystery Challenge (Hands-On)

Target Audience is Any Age

During this session you will complete a MYSTERY project according to the Challenge instructions provided! Prizes awarded for top competitors!

WDC 1400 from 9:10-9:40A (RED)

Hospitality Room

Target Audience is Any Age

Stop into this room for help choosing/finding sessions. Water, snack, and more available!

WDC 1401 from 9:10-9:40A (RED)

Movie Room

Target Audience is Any Age

Join us to watch a part of a movie...some movie, but we don't know which movie! Popcorn, too...

WDC 1402 from 9:10-9:40A (RED)

Electrical Generators: How Do They Work?

Target Audience is Grades 6-8

Learn how electrical generators work and how they can better the environment.

WDC 1404 from 9:10-9:40A (RED)

Music's Effects On The Brain

Target Audience is Any Age

How does music effect the brain of humans and animals? Learn with us!

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 1601 from 9:10-9:40A (RED)

Trivia!?!

Target Audience is Any Age

Test your knowledge! Can you solve brain teasers and puzzles, answer questions, identify quotes and logos, and more? Join us for an exciting interactive session, see if you can come out on top!

WDC 2001 from 9:10-9:40A (RED)

Hyperloop! At Sonic Speed...

Target Audience is Any Age

Hyperloop is sonic-speed transportation that eliminates barriers of distance and time. What does this mean? What can it do? How are such barriers eliminated? Come to our presentation to have these questions -- and much more -- explained to you!

WDC 2003 from 9:10-9:40A (RED)

IoT: What Is It? How Does It Work ?

Target Audience is Any Age

Google Home, Fitbit, and Alexa are all IoT-controlled devices. IoT technology allows these gizmos to work 'smartly', answering your questions & making your way-of-life easier. Have you ever wondered how these devices work? Come learn about IoT at our session!

WDC 2006 from 9:10-9:40A (RED)

MERGE Cube Room

Target Audience is Any Age

Join us to play and learn in augmented reality using the MERGE Cube; try out different games and entertainment apps in our MERGE Cube room! Plus, if you come to this session, you will get to take a MERGE Cube home with you (please know that MERGE Cubes are compatible with most tablets/smart phones AND you will need an adult to help you set up YOUR account when you get home)!

WDC 2602 from 9:10-9:40A (RED)

Retro Game Competition

Target Audience is Any Age

Level up with us by playing retro computer games - let's see who has the high score at the end of the conference!

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 2607 from 9:10-9:40A (RED)

SIT Logo 2019 Design Contest (Hands-On)

Target Audience is Any Age

Help design a logo for SIT 2020, where the conference theme will be "Our Vision Is 2020...And Beyond!" We'll provide the computer lab, software and instruction if desired or the paper, crayons, markers, glue, glitter and more; you provide the creativity!

WDC 2608 from 9:10-9:40A (RED)

Video Yourself In A News Broadcast

Target Audience is Any Age

During this hands on session you'll have the opportunity to participate in a mock television news broadcast!

WDC 3004 from 9:10-9:40A (RED)

Create Your Own Stop Motion Video

Target Audience is Grades 6-8

This is the perfect chance for you to come-in and make your very own stop-motion video using Stop Motion Studio!

WDC 3602 from 9:10-9:40A (RED)

STEM Challenge: Egg-stra Tall Towers

Target Audience is Any Age

We supply eggs and materials; you supply the problem-solving skills. How tall can you make the tower? Will it stand the test of time?

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

RED-ORANGE 9:10-10:30A

WDC 2007 from 9:10-10:30A (RED-ORANGE)

Game Maker

Target Audience is Any Age

Work on how to program your own Mario levels and then play. You will learn new ways to level up!

WDC 2601 from 9:10-10:30A (RED-ORANGE)

Minecraft Challenge (Hands-On)

Target Audience is Any Age

Join us for a statewide hands-on Minecraft challenge during a double session! Each SIT site will choose a local building for their contestants to recreate. Builds will be completed individually and then judged. Win prizes! Contestants will be divided into the following grade groups: 3-5, 6-8 and 9-12. (Note: Plan to use YOUR Minecraft account for this competition; there will be limited conference accounts available.)

WDC East Door from 9:10-10:30A (RED-ORANGE)

Space Mission 1 (Hands-On)

Target Audience is Any Age

Preregistration required (no fee was charged). Preregistered participants will visit the Challenger Learning Center and enjoy being part of a mission into outer space. Because this is a double session, you will have the opportunity to eat your snack at the CLC! Your crew will meet at the East doors on the first floor of the Workforce Development Center immediately after the Opening session at 9:00A.

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

ORANGE 10:00-10:30A

WDC 1001 from 10:00-10:30A (ORANGE)

Destructive Electronics

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WDC 1005 from 10:00-10:30A (ORANGE)

Mystery Challenge (Hands-On)

Target Audience is Any Age

During this session you will complete a MYSTERY project according to the Challenge instructions provided! Prizes awarded for top competitors!

WDC 1006 from 10:00-10:30A (ORANGE)

Mystery Challenge (Hands-On)

Target Audience is Any Age

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WDC 1400 from 10:00-10:30A (ORANGE)

Hospitality Room

Target Audience is Any Age

Stop into this room for help choosing/finding sessions. Water, snack, and more available!

WDC 1401 from 10:00-10:30A (ORANGE)

Movie Room

Target Audience is Any Age

Join us to watch a part of a movie...some movie, but we don't know which movie! Popcorn, too...

WDC 1402 from 10:00-10:30A (ORANGE)

Introduction To Quantum Mechanics

Target Audience is Any Age

Quantum Mechanics is very vast topic! This presentation will give a good introduction to and a solid idea about what is Quantum Mechanics. Learn about fundamental theories, laws, and experiments done in Quantum Mechanics.

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 1403 from 10:00-10:30A (ORANGE)

An Introduction To Coding Languages

Target Audience is Grades 6-8

I use coding languages to create my website and you can, too! First, learn the basic components of CSS, Javascript, and HTML; develop an understanding of specific tags and components of the languages such as script, style, head, HTML, and body. Second, find out where to learn coding languages through websites such as W3 Schools and Khan Academy.

WDC 1601 from 10:00-10:30A (ORANGE)

Trivia!?!

Target Audience is Any Age

Test your knowledge! Can you solve brain teasers and puzzles, answer questions, identify quotes and logos, and more? Join us for an exciting interactive session, see if you can come out on top!

WDC 2001 from 10:00-10:30A (ORANGE)

Building And Coding An EV3 LEGO Robot!

Target Audience is Grades 6-8

Learn about building and coding an EV3 LEGO robot!

WDC 2003 from 10:00-10:30A (ORANGE)

The Innovations Of 3D Printing

Target Audience is Any Age

Today, printing various objects and tools is becoming more common with the vast distribution of commercial 3D printers. Learn how these printers work and what are the possible areas in which such technology can help us as humans, such as in the healthcare industry and the robotics research.

WDC 2006 from 10:00-10:30A (ORANGE)

MERGE Cube Room

Target Audience is Any Age

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WDC 2602 from 10:00-10:30A (ORANGE)

Retro Game Competition

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2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 2607 from 10:00-10:30A (ORANGE)

SIT Logo 2019 Design Contest (Hands-On)

Target Audience is Any Age

Help design a logo for SIT 2020, where the conference theme will be "Our Vision Is 2020...And Beyond!" We'll provide the computer lab, software and instruction if desired or the paper, crayons, markers, glue, glitter and more; you provide the creativity!

WDC 2608 from 10:00-10:30A (ORANGE)

Video Yourself In A News Broadcast

Target Audience is Any Age

During this hands on session you'll have the opportunity to participate in a mock television news broadcast!

WDC 3004 from 10:00-10:30A (ORANGE)

Everything You Need To Know About Cozmo

Target Audience is Any Age

Come in here and learn whatever you want to learn about this fun-loving robot. We will teach you how to use Cozmo and show you what he can do.

WDC 3601 from 10:00-10:30A (ORANGE)

Game Of Drones

Target Audience is Any Age

In today's world, drones have nearly unlimited uses -- they're seen everywhere from sports to military, leisure to video recording. In this session, you will have the chance to learn how drones fly, how they are used, and what limitations they have. Plus, as a bonus, you will have a chance to fly a real drone!

WDC 3602 from 10:00-10:30A (ORANGE)

STEM Challenge: Egg-stra Tall Towers

Target Audience is Any Age

We supply eggs and materials; you supply the problem-solving skills. How tall can you make the tower? Will it stand the test of time?

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

YELLOW 10:40-11:10A

WDC 1001 from 10:40-11:10A (YELLOW)

Destructive Electronics

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WDC 1005 from 10:40-11:10A (YELLOW)

Mystery Challenge (Hands-On)

Target Audience is Any Age

During this session you will complete a MYSTERY project according to the Challenge instructions provided! Prizes awarded for top competitors!

WDC 1006 from 10:40-11:10A (YELLOW)

Mystery Challenge (Hands-On)

Target Audience is Any Age

During this session you will complete a MYSTERY project according to the Challenge instructions provided! Prizes awarded for top competitors!

WDC 1400 from 10:40-11:10A (YELLOW)

Hospitality Room

Target Audience is Any Age

Stop into this room for help choosing/finding sessions. Water, snack, and more available!

WDC 1401 from 10:40-11:10A (YELLOW)

Movie Room

Target Audience is Any Age

Join us to watch a part of a movie...some movie, but we don't know which movie! Popcorn, too...

WDC 1403 from 10:40-11:10A (YELLOW)

Autopsy Of A Windows PC

Target Audience is Grades 6-8

An introduction to the internal components of a Windows computer and dissection of a PC to describe the parts.

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 1404 from 10:40-11:10A (YELLOW)

Code With Scratch

Target Audience is Any Age

Learn to code with Scratch, a block coding program that makes it easier to create awesome projects, games, and apps!

WDC 1601 from 10:40-11:10A (YELLOW)

Trivia!?!

Target Audience is Any Age

Test your knowledge! Can you solve brain teasers and puzzles, answer questions, identify quotes and logos, and more? Join us for an exciting interactive session, see if you can come out on top!

WDC 2001 from 10:40-11:10A (YELLOW)

Robotics - Lego EV3 Mindstorm

Target Audience is Grades 6-8

The Configinators is a three-man First Lego Robotics Team from Tri-Valley...that qualified for the state championship in January 2019! Learn about our First Robotics experience and Into Orbit Mission. Our presentation will be as interactive as possible while we share about robotics build, design, and programming. (Note: Paul Rawson is the coach and will be available for the presentation.)

WDC 2003 from 10:40-11:10A (YELLOW)

Stop Motion Animation

Target Audience is Grades 3-5

Learn about stop motion animation, a unique method of video making & editing. We will discuss a general overview, as well as how films and other productions use such techniques.

WDC 2006 from 10:40-11:10A (YELLOW)

MERGE Cube Room

Target Audience is Any Age

Join us to play and learn in augmented reality using the MERGE Cube; try out different games and entertainment apps in our MERGE Cube room! Plus, if you come to this session, you will get to take a MERGE Cube home with you (please know that MERGE Cubes are compatible with most tablets/smart phones AND you will need an adult to help you set up YOUR account when you get home)!

WDC 2602 from 10:40-11:10A (YELLOW)

Retro Game Competition

Target Audience is Any Age

Level up with us by playing retro computer games - let's see who has the high score at the end of the conference!

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 2607 from 10:40-11:10A (YELLOW)

SIT Logo 2019 Design Contest (Hands-On)

Target Audience is Any Age

Help design a logo for SIT 2020, where the conference theme will be "Our Vision Is 2020...And Beyond!" We'll provide the computer lab, software and instruction if desired or the paper, crayons, markers, glue, glitter and more; you provide the creativity!

WDC 2608 from 10:40-11:10A (YELLOW)

Video Yourself In A News Broadcast

Target Audience is Any Age

During this hands on session you'll have the opportunity to participate in a mock television news broadcast!

WDC 3004 from 10:40-11:10A (YELLOW)

StickBot Stop Motion

Target Audience is Grades 3-5

Using the video creation technique of stop motion animation, learn how to use StickBots as a way to help with your video-editing process!

WDC 3601 from 10:40-11:10A (YELLOW)

Game Of Drones

Target Audience is Any Age

In today's world, drones have nearly unlimited uses -- they're seen everywhere from sports to military, leisure to video recording. In this session, you will have the chance to learn how drones fly, how they are used, and what limitations they have. Plus, as a bonus, you will have a chance to fly a real drone!

WDC 3602 from 10:40-11:10A (YELLOW)

STEM Challenge: Slingshot Rodeo

Target Audience is Any Age

Who wants to make a slingshot? And shoot things with it!?! The goals will be shooting distance and accuracy!

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

YELLOW-GREEN 10:40-11:50A

WDC 2007 from 10:40-11:50A (YELLOW-GREEN)

Game Maker

Target Audience is Any Age

Work on how to program your own Mario levels and then play. You will learn new ways to level up!

WDC 2601 from 10:40-11:50A (YELLOW-GREEN)

Minecraft Challenge (Hands-On)

Target Audience is Any Age

Join us for a statewide hands-on Minecraft challenge during a double session! Each SIT site will choose a local building for their contestants to recreate. Builds will be completed individually and then judged. Win prizes! Contestants will be divided into the following grade groups: 3-5, 6-8 and 9-12. (Note: Plan to use YOUR Minecraft account for this competition; there will be limited conference accounts available.)

WDC East Door from 10:40-11:50A (YELLOW-GREEN)

Space Mission 2 (Hands-On)

Target Audience is Any Age

Preregistration required (no fee was charged). Preregistered participants will visit the Challenger Learning Center during this double session and enjoy being part of a mission into outer space. Your crew will meet at the East doors on the first floor of the Workforce Development Center immediately after the Orange session finishes at 10:30A.

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

GREEN 11:20-11:50A

WDC 1001 from 11:20-11:50A (GREEN)

Destructive Electronics

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WDC 1005 from 11:20-11:50A (GREEN)

Mystery Challenge (Hands-On)

Target Audience is Any Age

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WDC 1006 from 11:20-11:50A (GREEN)

Mystery Challenge (Hands-On)

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WDC 1400 from 11:20-11:50A (GREEN)

Hospitality Room

Target Audience is Any Age

Stop into this room for help choosing/finding sessions. Water, snack, and more available!

WDC 1401 from 11:20-11:50A (GREEN)

Movie Room

Target Audience is Any Age

Join us to watch a part of a movie...some movie, but we don't know which movie! Popcorn, too...

WDC 1402 from 11:20-11:50A (GREEN)

Use iMovie to Create And Edit Your Own YouTube Videos

Target Audience is Grades 6-8

See how to use iMovie to make and edit a video, including text, audio, transitions, etc!

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 1403 from 11:20-11:50A (GREEN)

Coding With Dash Robots: Learn, See, And Interact

Target Audience is Grades 3-5

Learn how to code a Dash Robot with step-by-step instructions using Blockly. See a live demonstration of the robot and its accessories! Interact with 6 robots and 6 iPads.

WDC 1404 from 11:20-11:50A (GREEN)

YouTube Introductions And Montages

Target Audience is Grades 9-12

Every famous YouTube star has their own introduction to start off each one of their videos. Many of them probably have montages and other cool edits as well. How do they do something so cool like this? Come find out!

WDC 1601 from 11:20-11:50A (GREEN)

Trivia!?!

Target Audience is Any Age

Test your knowledge! Can you solve brain teasers and puzzles, answer questions, identify quotes and logos, and more? Join us for an exciting interactive session, see if you can come out on top!

WDC 2003 from 11:20-11:50A (GREEN)

Building Video Games With Game Lab

Target Audience is Any Age

Learn how to use Code.org's Game Lab to create your own video games!

WDC 2006 from 11:20-11:50A (GREEN)

MERGE Cube Room

Target Audience is Any Age

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WDC 2602 from 11:20-11:50A (GREEN)

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WDC 2608 from 11:20-11:50A (GREEN)

Video Yourself In A News Broadcast

Target Audience is Any Age

During this hands on session you'll have the opportunity to participate in a mock television news broadcast!

WDC 3004 from 11:20-11:50A (GREEN)

BB-9E Sphero: Sphero Droids And How They Work

Target Audience is Any Age

In this hands-on session we will introduce you to the BB-9E Sphero, its features, and the many ways to play. See a demonstration on how to control a Sphero droid. Learn about the technology that makes it possible! Find out other uses of the technology...

WDC 3601 from 11:20-11:50A (GREEN)

On The Scratch Side - Scratch For Intermediate Users

Target Audience is Grades 3-5

Have you wanted to advance your coding skills? Scratch is a software that uses block coding to create and publish your designs. "Block Coding" allows you to use actual coding techniques -- without worrying about the complexity of HTML, CSS, or other languages. Learn how to create a gif, along with how to create and customize an interactive game.

WDC 3602 from 11:20-11:50A (GREEN)

STEM Challenge: Slingshot Rodeo

Target Audience is Any Age

Who wants to make a slingshot? And shoot things with it!?! The goals will be shooting distance and accuracy!

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

BLUE 12:20-12:50P

WDC 1001 from 12:20-12:50P (BLUE)

Destructive Electronics

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Hospitality Room

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WDC 1401 from 12:20-12:50P (BLUE)

Movie Room

Target Audience is Any Age

Join us to watch a part of a movie...some movie, but we don't know which movie! Popcorn, too...

WDC 1402 from 12:20-12:50P (BLUE)

What Are Databases?!?

Target Audience is Grades 6-8

What's a database? Why are they important? What can you do with them? Come to this session and learn the basics of databases, including what information they store & how you can use them.

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 1403 from 12:20-12:50P (BLUE)

Tasty (And Chilly!) Chemical Reactions

Target Audience is Any Age

Come have a chill time learning about what type of chemical reaction makes ICE CREAM - by making and enjoying it! While you make the ice cream, we will demonstrate other types of chemical reactions, too.

WDC 1404 from 12:20-12:50P (BLUE)

VR With Oculus

Target Audience is Any Age

Virtual Reality can take you places you have never been, it can put you inside the game, and let you experience things from a whole new perspective. Let us show you how!

WDC 1601 from 12:20-12:50P (BLUE)

Trivia!?!

Target Audience is Any Age

Test your knowledge! Can you solve brain teasers and puzzles, answer questions, identify quotes and logos, and more? Join us for an exciting interactive session, see if you can come out on top!

WDC 2001 from 12:20-12:50P (BLUE)

DIG Into The MERGE Cube

Target Audience is Grades 3-5

Learn how to play the MERGE Cube game called Dig; this game is similar to Minecraft, except it's played in augmented reality! Plus, if you come to this session, you will get to take a MERGE Cube home with you (please know that MERGE Cubes are compatible with most tablets/smart phones AND you will need an adult to help you set up YOUR account when you get home)!

WDC 2003 from 12:20-12:50P (BLUE)

Introducing Electricity

Target Audience is Grades 6-8

Learn about the basics of how electricity works and see a demonstration using a homemade electromagnetic generator!

WDC 2006 from 12:20-12:50P (BLUE)

MERGE Cube Room

Target Audience is Any Age

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Video Yourself In A News Broadcast

Target Audience is Any Age

During this hands on session you'll have the opportunity to participate in a mock television news broadcast!

WDC 3004 from 12:20-12:50P (BLUE)

Designing VERTEX VR

Target Audience is Grades 6-8

We will show you how we used the Unity game engine to make a Virtual Reality (VR) game and plugin and how to design a map! Unity is an engine that allows you to design maps easily with some effort in coding, so with a little coding experience, you will design your own map and turn a 3D game into a VR game. We will give you all the files for the plugin we built!

WDC 3601 from 12:20-12:50P (BLUE)

What's Fortnite?

Target Audience is Grades 6-8

Have you ever wanted to know the technology behind the new and popular game Fortnite? Fortnite is a battle royale game where you fight in a storm to get victory royale #1. Learn about what's behind 2018's most popular video game!

WDC 3602 from 12:20-12:50P (BLUE)

STEM Challenge: Get Slimed

Target Audience is Any Age

Oozy, gooey, fun-to-play-with slime! Is slime a liquid or a solid? Let's make some and find out!

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

BLUE-PURPLE 12:20-1:25P

WDC 2007 from 12:20-1:25P (BLUE-PURPLE)

Game Maker

Target Audience is Any Age

Work on how to program your own Mario levels and then play. You will learn new ways to level up!

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Minecraft Challenge (Hands-On)

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PURPLE 12:55-1:25P

WDC 1001 from 12:55-1:25P (PURPLE)

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WDC 1005 from 12:55-1:25P (PURPLE)

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Target Audience is Any Age

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WDC 1400 from 12:55-1:25P (PURPLE)

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Movie Room

Target Audience is Any Age

Join us to watch a part of a movie...some movie, but we don't know which movie! Popcorn, too...

WDC 1402 from 12:55-1:25P (PURPLE)

What's Wattpad?

Target Audience is Any Age

Discover how to create your very own story using Wattpad, a source of user-created stories in a social media-style application!

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WDC 1403 from 12:55-1:25P (PURPLE)

Tasty (And Chilly!) Chemical Reactions

Target Audience is Any Age

Come have a chill time learning about what type of chemical reaction makes ICE CREAM - by making and enjoying it! While you make the ice cream, we will demonstrate other types of chemical reactions, too.

WDC 1404 from 12:55-1:25P (PURPLE)

The Evolution of Technology: Half A Century Later...

Target Audience is Grades 6-8

Innovations in the diverse field of technology have been rapidly developing in the last 50 years! We will explain the evolution of communication, information accessing, learning, entertaining, and more. We will also discuss concept technology & innovations of the future, such as the complex study of artificial intelligence.

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WDC 1601 from 12:55-1:25P (PURPLE)

Trivia!?!

Target Audience is Any Age

Test your knowledge! Can you solve brain teasers and puzzles, answer questions, identify quotes and logos, and more? Join us for an exciting interactive session, see if you can come out on top!

WDC 2001 from 12:55-1:25P (PURPLE)

Techno Tuners

Target Audience is Grades 3-5

Assembly of a robotic car by using C programming to enable its functionality; learn about analog and digital I/O and enablement of infrared and bluetooth via code to drive a DC motor.

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 2003 from 12:55-1:25P (PURPLE)

Design YOUR OWN Phone App!

Target Audience is Any Age

Have you ever wanted to make an app? Join us and we'll show you how! Learn to make apps easily using block coding and MIT app inventor. Everyone will be able to make their own app -- and take it home with them!

WDC 2006 from 12:55-1:25P (PURPLE)

MERGE Cube Room

Target Audience is Any Age

Join us to play and learn in augmented reality using the MERGE Cube; try out different games and entertainment apps in our MERGE Cube room! Plus, if you come to this session, you will get to take a MERGE Cube home with you (please know that MERGE Cubes are compatible with most tablets/smart phones AND you will need an adult to help you set up YOUR account when you get home)!

WDC 2602 from 12:55-1:25P (PURPLE)

Retro Game Competition

Target Audience is Any Age

Level up with us by playing retro computer games - let's see who has the high score at the end of the conference!

WDC 2608 from 12:55-1:25P (PURPLE)

Video Yourself In A News Broadcast

Target Audience is Any Age

During this hands on session you'll have the opportunity to participate in a mock television news broadcast!

WDC 3004 from 12:55-1:25P (PURPLE)

Technological Progression: The Past, Present And Future For Humankind

Target Audience is Any Age

From the discovery of fire to the possibility of a Dyson Sphere, humans have progressed pretty far when it comes to finding new ways to advance human nature. We can see what's in store in the next couple of decades, like with virtual reality, robotics, and 3D printing, but what's beyond that? What's our civilization going to be like in a couple of centuries? Is there a limit to technological progression? Discover what our galaxy is capable of and what it really means for the rest of humankind.

2019 Students Involved with Technology Conference Presentations (NORMAL, IL)

WDC 3601 from 12:55-1:25P (PURPLE)

What's Fortnite?

Target Audience is Grades 6-8

Have you ever wanted to know the technology behind the new and popular game Fortnite? Fortnite is a battle royale game where you fight in a storm to get victory royale #1. Learn about what's behind 2018's most popular video game!

WDC 3602 from 12:55-1:25P (PURPLE)

STEM Challenge: Get Slimed

Target Audience is Any Age

Oozy, gooey, fun-to-play-with slime! Is slime a liquid or a solid? Let's make some and find out!